

## Tournament rules

All games of Handball Days 2024 are played according to the current IHF regulations, unless there are additional provisions in the following paragraphs.

This means in particular:

- Allowing all kind of defense formations
- Substitutions can also take place when not in attack
- 2-minute suspensions, provide a reduction of players

### 1. Playing time

The playing time in the group-stage is set to 2 x 11 minutes and in the knockout-stages 2 x 13 min, which do not contain a half-time break. The teams change ends for the second half of the game. The time will not be stopped.

The timekeeping is done by the referees. Any game interruptions (Time-Out) should be avoided but the referees can decide if it's necessary. There will be no Team-Time-Out (TTO).

### 2. Throw-Off

The first named team (home team) has the ball at the start of the game. The home team begins on the side where the field number (red) is shown.

### 3. Ball

The home team must provide a correct size and authorised ball to the game. The sizes of the ball differ from every age group and must be used in the following age categories:

	<i>boys (B)</i>	<i>girls (G)</i>
IHF-Size 3 58-60 cm 425-475 g	seniors B 18	
IHF-Size 2 54-56 cm 325-375 g	B 16 B 14	seniors G 18 G 16
IHF-Size 1 50-52 cm 290-330 g	B 12	G 14 G 12
IHF-Size 0 46-48 cm until 260 g	B 10 B 8	G 10 G 8

Furthermore, every team must provide a replacement ball which must be put next to every goal. This will help to prevent time wasting during the match.

It is permitted to use glue. The use of glue is forbidden in the age categories 8, 10 and 12.

## 4. Equipment

If two teams have the same dress colour, the away team has to change.

The players must wear sports shoes. It is forbidden to enter all sports facilities with football shoes or shoes with metallic studs.

## 5. Playing court

In the categories B/G 8 the goals have an interior high of 1,60 metres (lowered bars). A goalkeeper-throw is awarded when the ball hits the area above the lowered bar (from 1,68 metres).

## 6. Disqualifications

Players and team officials that are disqualified including a blue card (IHF rule 8:6 or 8:10) will be suspended without any jury ruling for at least the following match.

The referees will have to report every disqualification with blue card according the rule 8:6 or 8:10 to the tournament jury. The jury will decide over further measures.

The team officials must independently contact the tournament jury to find out about the length of the suspension. If the suspension is not observed, all previous matches can be considered as a lost for the playing team.

## 7. Exclusion from the tournament

Participants may be excluded from further play at any time in justified cases. A justified case is for e.g., consumption of alcoholic beverages during the tournament.

## 8. Eligibility to play

Only players who are registered in their ProCup club account and have a valid player's license for their club are eligible to play. In the age groups over 25, under 25 and under 21, a player's license is not required. On request, the player licenses of a team should be presented to the tournament jury at any time for control purposes.

### Age groups

Beyond this, only players in their age group are eligible to play. The following age categories apply:

Senior	</= 2005
B/G 18	2006 - 2007
B/G 16	2008 - 2009
B/G 14	2010 - 2011
B/G 12	2012 - 2013
B/G 10	2014 - 2015
B/G 8	>/= 2016

Within the age group, each player is only eligible to play for the team in which he plays for in the first tournament match. However, players may also play in a team of the next higher age group, only if the tournament jury is informed before the game starts.

In general, there is a separation between female and male teams. However, there is no separation in the age group B/G 8. In the B 10 teams, female players are also eligible to play in this age group. In individual cases, the tournament jury may allow that female players can also play in other male age groups. The permission must be given before the start of the first match.

If the player is not eligible to play or there is doubt about an eligibility due to not presenting a players license the completed matches will be forfeited (0:2 points and 0:3 goals).

## 9. Scoreboard

Scoreboards are located at the edge of all playing fields. The home team shall appoint an authorised person to operate the folding panel.

## 10. Livestreaming

On the playing fields there will be tablets placed from which the match will be streamed on our partner platform Solidsport. These can also be accessed afterwards on-demand. The home team appoints one person to operate the tablet and its functions.

All participants of the tournament hereby agree that they may be video recordings made of them during the matches. Otherwise a participation is not possible.

## 11. Referees

The referees of this tournament are appointed by the referee coordinator for every game. Every game is officiated by two equal or even single referees.

## 12. Walk Over

If a team does not turn up for a match scheduled in the fixture list, the match will be forfeited with 0:2 points and 0:3 goals. If a game is cancelled due to a non-appearance of a team without fault, the game may be rescheduled. Any exceptions are reserved for the tournament jury.

## 13. Protests

Protests must be handed in either written or verbal form to the tournament jury. This must happen until 30 minutes after the game in question has finished. The protest fee of 20,00 € must be paid in cash at the tournament board at the same time. The fee will be returned if the protest is accepted.

Protests will only be considered regarding rule no. 8 (Eligibility to play).

## Registration and schedule information

At arrival the team representatives must report and register their team to the tournament registration desk immediately.

Furthermore, if the entry fee has not been paid in advance, we kindly ask you to pay at the registration desk. If the entry fee has not been paid before the start of the tournament, the corresponding team will be removed from the schedule.

If a club has more than one registered team in an age group and one of these teams have withdrawn before the start of the tournament, the board will decide which team this will be. As a rule, this will be the team with the highest index number (III before II, II before I), but this can be varied as long as the tournament schedule does not change radically. It is the responsibility of the clubs to independently check the match schedule for changes before the start of the tournament. The tournament schedule can be seen over our ProCup tournament page.

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## Competition form

### B/G 18 - B/G 8

In the ages groups B/G 18 until B/G 8, the teams play a simple qualification round in different groups.

The both best teams in a group of 5 teams, qualify for the A-Playoffs, the 3<sup>rd</sup>, 4<sup>th</sup> and 5<sup>th</sup> placed teams play in the B-Playoffs.

This also refers to teams that are in a group of 6 teams, the first three Teams qualify for the A-Playoffs and the last three teams play in the B-Playoffs.

Also, in a group of 7 teams, the first three teams qualify for the A-Playoffs and the rest play in the B-Playoffs. The A-/B-Playoffs are played in an elimination round until both finals and match for 3<sup>rd</sup> place (only A-Playoff) are determined.

### Seniors

The Competition form will be determined shortly before the start of the tournament depending on the number of teams registered.

## Match score

The following points are awarded:

- Win: 2 points
- Loss: 0 points
- Draw: 1 point

The results after the preliminary rounds and final rounds occurs under the following aspects:

- a) Points
- b) If the teams have the same amount of points: goal difference
- c) If the teams have the same amount of points and the same goal difference: highest amount of scored goals
- d) If the teams have the same amount of points, the same goal difference and the same amount of scored goals: head-to-head comparison

If a head-to-head comparison does not lead to a clear result, then the decision will be determined by a 7-metre throwoff (best of 5).

If the knockout games end in a draw, then a 7-metre throwing (best of 5) will be played on a separate field.

*Version: 04 January 2024*